UX Team (UCLA Library - Digital Initiatives & Information Technology)

The UX Team is charged by the UCLA Library Digital Initiatives & Information Technology leadership to improve the user experience of all library digital interfaces by

- Adopting an improved and systematic UX process on new projects/products
- Auditing and remediating legacy applications
- Maintain that capability by moving from Stage 3 to Stage 4 in the maturity model
- UX prior to coding
- Design as problem-solving process (driven by data, goals) not just style and form
- Increase repertoire of UX tools
- Expand UX team
- Achieve official designation
- add new roles and membership
- UX champion in upper management

UX Team
Joshua Gomez
Tinu Awopetu
Ashton Prigge
Sharon Shafer

Revision #10
Created Fri, Apr 23, 2010 11:13 PM by Shafer, Sharon M.
Updated Mon, Aug 19, 2019 11:19 PM by Shafer, Sharon M.